



**SCOTTSDALE
COMMUNITY COLLEGE**

A MARICOPA COMMUNITY COLLEGE

**ARH 100 INTRODUCTION TO ART
SCOTTSDALE COMMUNITY COLLEGE**

Term: Fall 2024
Class: 11995 On Your Time Online
from August 19 – December 13
Online Access: [Canvas](#), the SCC Learning Management System (LMS)
Instructor: Jeanne M. Wudell
Phone: 480-423-6344 (leave message with secretary)
Email: jeanne.wudell@scottsdalecc.edu

Course Description

Understanding and enjoyment of art and visual culture through study of two-dimensional and three-dimensional works of art, design elements, media and processes, and cultural contexts. Emphasis on contemporary topics and cultural diversity in the arts. Three credit hours. There are no prerequisites.

Course Competencies

- 1) Analyze the purposes and functions of art in various cultures and fields of knowledge.
- 2) Apply visual thinking strategies to interpret images in art, design and everyday applications.
- 3) Identify and analyze the visual elements and principles of design used in art and visual communication.
- 4) Describe various materials and processes used to create art and visual communication.
- 5) Examine the relationship between medium and content in a work of art.
- 6) Assess how social, cultural, geographical and historical contexts influence creative expression and interpretation.

- 7) Evaluate the significance of human expression in shaping society, culture and history.
- 8) Identify and analyze key works of art within their original and contemporary contexts using relevant art terminology.
- 9) Distinguish between stylistic characteristics of various historical periods and cultures around the world.
- 10) Compare and contrast works of art from diverse cultures and time periods.
- 11) Critically analyze contemporary issues and themes in art and visual culture.

Required E-Text

The required e-text for this class is REVEL e-text for *A World of Art*, 9e Edition, by Henry M. Sayre, Pearson, 2022. We will use the REVEL (interactive) e-text. This Pearson digital e-text contains important assignments and resources used throughout the semester.

1) Purchasing the REVEL E-text

Students can purchase the REVEL access card for Sayre's *A World of Art*, 9e Edition, REVEL e-text (ISBN # 9780136828488) at the Scottsdale Community College Bookstore or online at the [eFollett Store](#). The estimated price is \$106.75. To activate your REVEL access card, you will need to use our [REVEL Course Invite](#).

If you would prefer to purchase the e-text directly from Pearson, the publisher, you can use our [REVEL Course Invite](#). This link allows you to purchase REVEL direct access to the e-text (ISBN # 9780136828228). The estimated price is \$79.99. If you are waiting on financial aid or a scholarship, you can select temporary REVEL access to the e-text for 14 days free of charge at this link as well.

To activate your REVEL access card or to purchase directly from Pearson:

- 1) Go to our [REVEL Course Invite](#).
- 2) Sign in with your Pearson Account. You can either: sign in with an existing Pearson username and password OR create a new Pearson account if this is your first Pearson digital product.
- 3) Click on View Access Options and choose one of the following access options:
 - Redeem a REVEL access code that you already purchased from the SCC Bookstore
 - Purchase the REVEL e-text access online
 - Use temporary REVEL e-text access for a 14-day free trial if you are waiting for financial aid or a scholarship.

2) Using your REVEL (interactive) E-text During the Semester

Once you purchase your REVEL e-text, throughout the semester you will go to the [Pearson Website](#) to access your REVEL e-text. You will want to bookmark this website to easily access your materials throughout the semester. Assignments will be indicated by due date in your REVEL e-text.

The recommended browsers for REVEL are Firefox and Chrome. Do not use Internet Explorer. Also be sure you are using the latest version of the recommended browser.

To access the ARH 100 REVEL Interactive E-text (after purchase and activation):

- 1) Go to the [Pearson Website](#)
- 2) Log in with your user name and password
(created when you activated your REVEL access card or purchased the text using our Course Invite Link)
- 3) Click on our ARH 100 Online course under My Courses
- 4) Click on the assignment identified by due date
- 5) Begin reading the chapter text
- 6) Do the chapter reading quizzes as they appear throughout the chapter text

After you complete all the quizzes in the chapter assigned, you can see the points you earned. The instructor will also be manually transferring your REVEL quiz grades by chapter to the Canvas Grade Book after the assignment due date.

Course Requirements

1) Online Attendance

Online classes are designed for highly motivated, computer-literate, self-directed students. This class takes place entirely online. You will work through the materials for the course located under Modules on the left menu in Canvas, the SCC Learning Management System (LMS). The materials will be available on a Monday and the assignments for that week will be due to be submitted online in Canvas (or in REVEL for the chapter reading quizzes) by the following Sunday at 11:59 p.m.

To succeed in this class, you need to develop a regular schedule each week for working on the course. For a three-credit course like ours, you should plan to spend three hours reading course content and six hours on course assignments each week. A student who fails to submit assignments for two weeks in this online course may be dropped from the course.

2) Instructor Contact

If you have questions about the course, please contact me. Communication is best handled online with the Messaging feature in Canvas. Just click the Inbox link on the blue menu at the left of the Canvas window. If you email the instructor outside of Canvas, be sure to include your name and put the class that you are taking (ARH 100 Online) in the subject line. For Canvas Inbox and emails, you can expect a response within 24 hours during the work days of Monday through Friday. On the weekend, you can expect a response within 48 hours so please do not wait if you have a question.

3) Chapter Readings and Chapter Quizzes in REVEL

Chapter readings in the e-text will be assigned each week. You will also be asked to take chapter reading quizzes online directly in your REVEL interactive e-text. Chapter reading quizzes are due each week in REVEL by Sunday at 11:59 p.m.

4) Assignments, Discussions and Other Quizzes in Canvas

You will also be asked to complete and submit assignments, discussion posts and other quizzes each week in Canvas. These assignments, discussion posts and other quizzes will be due each week in Canvas by Sunday at 11:59 p.m.

For discussions that require you to submit a post and then a reply to the original post of another student, you will need to submit your first post that week by Thursday at 11:59 p.m. and then your reply post by Sunday at 11:59 p.m. In general, all discussion posts should be at least a half-page paragraph in length in order to adequately address the discussion topic.

All assignments that require writing (discussion posts, short answers of a few sentences and essays) are to be done using college-level writing standards. This means formal writing using complete sentences with attention to capitalization, punctuation, spelling and grammar. First compose your writing assignments in Microsoft Word or a similar program, proofread your content and run Spell-Check. Then copy and paste your content into Canvas to submit writing assignments. Because sometimes the Internet connection will timeout while you are composing directly in Canvas, creating a writing assignment in Microsoft Word first will also help make sure you do not lose your content and have to start over again.

An informal writing style with “i” and “u” and short phrases instead of sentences is fine for texting on our cell phones and blogging on social media but should play no role in written assignments in a college class like ARH 100 Online. If you need help with your writing skills, the Writing Center on campus is available to assist you. For more info, check out the Writing Center by clicking on the On

Campus Tutoring button on the Tutoring and Technical Help page under the First Steps Module located at the beginning of Modules in Canvas.

Late Submission of Assignments

Weekly course materials will be available on a Monday in Canvas and the assignments for that week will be due to be submitted online in Canvas (or in REVEL for the chapter reading quizzes) by the following Sunday at 11:59 p.m. It is highly recommended that you begin working on the course assignments early in the week rather than waiting until the last minute to submit your assignments.

REVEL is not designed to accept late reading quizzes. Students will need to start the chapter reading and quizzes early in the week (Monday – Sunday) so you can complete the chapter reading quizzes by the Sunday at 11:59 p.m. due date each week to earn the REVEL quiz points. After the due date, students can still take the chapter quizzes in REVEL but no points can be earned.

Canvas is designed to accept late assignments. Late submission of assignments in Canvas (including assignments, discussions and other quizzes) will result in a 25% reduction in points earned and will be accepted for one week after the assignment due date. After one week the assignment will close in Canvas and no points can be earned.

Grading

Students will earn points weekly in Canvas throughout the semester for:

- Chapter Reading Quizzes (taken in REVEL interactive e-text and points are transferred to Canvas Grade Book by instructor typically within two weeks of assignment due date)

- Assignments

- Discussions

- Other Quizzes

Students can usually expect assignments submitted on time in Canvas to be graded within two weeks of the assignment due date. For late submissions of Canvas assignments, you can typically expect late assignments to be graded within two weeks of the close of the assignment in Canvas. Keep in mind that all Canvas assignments close one week after the assignment due date.

In Canvas, you can check your grades by clicking on Grades on the left menu. For each assignment, you will see the points you earned as well as the points possible. Your total points is a running total reflecting completed assignments.

Canvas also has a “what if” tool so you can enter possible grades for upcoming assignments to see the impact on your overall grade.

Your grade for the semester is calculated by taking your total points earned divided by the total points possible. The resulting percentage will be given a letter grade based on the following scale:

100 – 98%	A+	79 – 78%	C+
97 – 93%	A	77 – 73%	C
92 – 90%	A-	72 – 70%	C-
89 – 88%	B+	69 – 68%	D+
87 – 83%	B	67 – 63%	D
82 – 80%	B-	62 – 60%	D-
		59 – 0%	F

To be fair to all my students, I do not deviate from this grading policy.

Required Technologies

For an online class, a student should have regular access to a computer with an internet connection. Additionally, you should be comfortable using the internet and word processing tools.

Canvas, the learning management system at SCC, will be used for this online class. With Canvas, you have online access week by week to course materials and assignments. You can also monitor your grades online throughout the semester.

The recommended browsers for Canvas are Firefox and Chrome.

To access the ARH 100 Online Canvas course:

- 1) Go to the [SCC Homepage](#)
- 2) Click on Students on top menu
- 3) Click on Duo Two Factor Authentication under Student Tools if you are not familiar with the Duo app.
- 4) Click on Canvas under Student Tools
- 5) Login with your MEID user name and password using Duo two-factor authentication. (You can find your Maricopa Enterprise Identity (MEID) at the [Maricopa Homepage](#).)
- 6) Click on Courses on the left
- 7) Find the ARH 100 Canvas course
- 8) Click on the star in front of the ARH 100 Canvas course to move course to your Canvas Dashboard for easy access throughout the semester.

When you go into Canvas, each week first check the Announcements tab on the left menu for the instructor's announcements to the class. Then click on the Modules tab on the left menu to begin work on the current week's material and assignments.

A Maricopa Gmail email account (MEID@maricopa.edu) was set up for you when you registered for classes. You can use your Maricopa Gmail email account at [Maricopa Student Google Email](#). All emails from your instructor in Canvas will be sent to this email. Be sure to check your Maricopa Gmail email account often or forward it to another email account that you use on a regular basis.

If you have questions, contact the SCC Help Desk at 480-423-6274 or helpdesk.its@scottsdalecc.edu.

Generative Artificial Intelligence (AI) Policy

The World Economic Forum defines generative AI as “a category of artificial intelligence (AI) algorithms that generate new outputs based on the data they have been trained on. Unlike traditional AI systems that are designed to recognize patterns and make predictions, generative AI creates new content in the form of images, text, audio and more.”

Some examples of generative AI tools include but are not limited to: ChatGPT, Google Bard, Microsoft Copilot, Stable Diffusion, GrammarlyGo and Adobe Firefly.

In this class, all work submitted must be your own. The use of generative AI tools will be considered academic misconduct (See Administrative Regulation 2.3.11 1.B(b) and will be treated as such. If you are unsure if the tool or website you are using is a generative AI tool, please contact the instructor for further clarification before using the tool or website.

Turnitin

Turnitin is a plagiarism check tool that matches text to a vast database of sources including the internet, published works, commercial databases and student work submitted to Turnitin in institutions internationally. Students must submit designated writing assignments to Turnitin when instructed. Information and instructions for Turnitin are provided in the course. For your reference, read the [Turnitin Terms of Service](#).

Please be aware that Turnitin also checks student work for the use of Artificial Intelligence so be sure to use your own words for all writing assignments.

Alternative Computer Plan and REVEL One-Day Grace Period

As a student enrolled in an online course, you are responsible for finding an alternative computer with internet access in order to submit on time assignments in Canvas and chapter reading quizzes in REVEL if you encounter a problem with your computer or internet service provider. As a result, you need to develop a back-up plan at the beginning of the semester in case you have technical difficulties with your computer later in the semester. For example, you can use the computers in the SCC Library, SCC Tech Center or a public library. You can also use the computer of a friend or family member.

To assist you if an issue occurs with logging into or taking a reading quiz in your REVEL interactive e-text, a one-day grace period has been established in REVEL whereby a student can submit reading quizzes in the REVEL interactive e-text by Monday at 11:59 p.m. and still earn the REVEL quiz points. If you contact me about such an issue with REVEL, I will encourage you to use this one-day grace period to find an alternative computer to submit the REVEL reading quizzes.

Course Outline (Online Fall Semester)

- Week 1 (Monday, August 19 – Sunday, August 25)
Welcome
First Steps: Helping You Succeed
Getting Started with an Online Class in Canvas
Introduction to Class
- Week 2 (Monday, August 26 – Sunday, September 1)
Discovering a World of Art
Reading in REVEL: Chapter 1
Reading Quizzes in REVEL: Chapter 1
Assignments in Canvas
- Week 3 (Tuesday, September 3 – Sunday, September 8)
Developing Visual Literacy
Reading in REVEL: Chapter 2
Reading Quizzes in REVEL: Chapter 2
Assignments in Canvas
- Week 4 (Monday, September 9 – Sunday, September 15)
Visual (Formal) Elements: Line
Reading in REVEL: Chapter 3
Reading Quizzes in REVEL: Chapter 3
Assignments in Canvas

- Week 5 (Monday, September 16 – Sunday, September 22)
Visual (Formal) Elements: Shape and Space
Reading in REVEL: Chapter 4
Reading Quizzes in REVEL: Chapter 4
Assignments in Canvas
- Week 6 (Monday, September 23 – Sunday, September 29)
Visual (Formal) Elements: Light and Color
Reading in REVEL: Chapter 5
Reading Quizzes in REVEL: Chapter 5
Assignments in Canvas
- Week 7 (Monday, September 30 – Sunday, October 6)
Visual (Formal) Elements: Texture, Time and Motion
Reading in REVEL: Chapter 6
Reading Quizzes in REVEL: Chapter 6
Assignments in Canvas
- Week 8 (Monday, October 7 – Sunday, October 13)
Principles of Design
Reading in REVEL: Chapter 7
Reading Quizzes in REVEL: Chapter 7
Assignments in Canvas
- Week 9 (Monday, October 14 – Sunday, October 20)
Fine Arts Media: Drawing
Reading in REVEL: Chapter 8
Reading Quizzes in REVEL: Chapter 8
Assignments in Canvas
- Week 10 (Monday, October 21 – Sunday, October 27)
Fine Arts Media: Painting
Reading in REVEL: Chapter 9
Reading Quizzes in REVEL: Chapter 9
Assignments in Canvas
- Week 11 (Monday, October 28 – Sunday, November 3)
Fine Arts Media: Printmaking
Reading in REVEL: Chapter 10
Reading Quizzes in REVEL: Chapter 10
Assignments in Canvas

- Week 12 (Monday, November 4 – Sunday, November 10)
Fine Arts Media: Photography and Time-Based Media
Reading in REVEL: Chapter 11
Reading Quizzes in REVEL: Chapter 11
Assignments in Canvas
- Week 13 (Tuesday, November 12 – Sunday, November 17)
Fine Arts Media: Sculpture
Reading in REVEL: Chapter 12
Reading Quizzes in REVEL: Chapter 12
Assignments in Canvas
- Week 14 (Monday, November 18 – Sunday, November 24)
Fine Arts Media: Architecture
Reading in REVEL: Chapter 14
Reading Quizzes in REVEL: Chapter 14
Assignments in Canvas
- Week 15 (Monday, November 25 – Sunday, December 1)
Fine Arts Media: Crafts
Reading in REVEL: Chapter 13
Reading Quizzes in REVEL: Chapter 13
Assignments in Canvas
- Week 16 (Monday, December 2 – Sunday, December 8)
Themes in Art: Spiritual Belief
Reading in REVEL: Chapter 22
Reading Quizzes in REVEL: Chapter 22
Assignments in Canvas
- Week 17 (Monday, December 9 – Wednesday, December 11)
Themes in Art: Power
Reading in REVEL: Chapter 26
Reading Quizzes in REVEL: Chapter 26
Assignments in Canvas

Course content may vary from this outline to meet the needs of this particular group of students.

Online Tutoring

SCC's tutors are available online to help with your courses. You may work with an SCC tutor remotely using Google Meet, your phone, or email. Visit the [SCC Tutoring & Learning Centers](#) page for detailed information on the five learning center's hours and procedures.

As much as possible, it is highly recommended that you utilize SCC tutors since they are more familiar with SCC coursework, instructor expectations, and assignments; however, if you need to work with a tutor outside regular hours, online and hybrid students now have access to a 24/7 online tutoring service called Brainfuse. Brainfuse provides online tutoring in a variety of academic subjects. Each student may utilize up to 6 hours of online tutoring through Brainfuse per semester and has the option of requesting additional time if needed.

To access Brainfuse and begin working with a tutor:

1. Visit the [SCC Online Tutoring Services Through Brainfuse](https://www.scottsdalecc.edu/students/tutoring/online-tutoring) page (https://www.scottsdalecc.edu/students/tutoring/online-tutoring)
2. Click the **Visit a tutor online** button
3. Enter your MEID and password
4. Choose your topic and subject
5. Click the **Connect** button

Please use your time effectively and be prepared with your questions before you connect to a tutor. Tutors and students communicate in real-time so whatever you type, draw, or share on the screen, the tutor sees, and vice versa. You may also want to have screenshots ready if applicable. All Brainfuse sessions are recorded for review later.

Learning Tools and Your Privacy and Security

SCC utilizes a variety of software applications and web-based tools operated by third-party vendors to support student learning. To allow student access to the application, site or tool certain identifiable information may be required to establish a user name or password, submit work and/or download information from these tools. Inherent with all internet-based tools, there is risk that individuals assume when electing to use these tools as they may place information at risk of disclosure.

In this course, we will use Pearson's REVEL E-text for *A World of Art*, 9e Edition, by Henry M. Sayre, 2022 to complete or participate in assignments, activities and/or access course materials. [Accessibility Statements and Privacy Policies](#) for all tools used at SCC are available.

To use learning tools responsibly, please observe all laws and the Maricopa Community College District [Student Conduct Code](#), such as copyright infringement, plagiarism, harassment or interference with the underlying technical code of the software. As a student using a learning tool, you have certain rights. Any original work that you produce belongs to you as a matter of copyright law. You also have a right to the privacy of your educational records. Your

contributions to learning tools constitute an educational record. By using the tool, and not taking other options available to you in this course equivalent to this assignment that would not be posted publicly on the internet, you consent to the collaborative use of this material as well as to the disclosure of it in this course and potentially for the use of future courses.

Student Responsibility Statement

Students are responsible for the information contained in this syllabus, the Syllabus page in your Canvas course and the College Policies and Student Services page found in the First Steps Module of your Canvas Course as well as the college policies included on the [Student Regulations](#) page of the Maricopa Community College District website. Students will be notified by the instructor of any changes in course requirements or policies.